



Success story of H2020 Twinning project: NOTRE

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Open Days Festival Montenegro, October 2017

Cyprus University of Technology







Social Computing Research Centre



SCRC is the multidisciplinary **Social Computing Research Centre** of the Cyprus University of Technology aiming to address research and educational needs in the area of Social Computing in Cyprus.

The Centre's projects are typically cross-disciplinary embracing Social Computing in a broad sense and focusing on influencing research strategy, policy and practice. SCRC consists of a highly skilled interdisciplinary young team bringing under common umbrella faculty members from the Cyprus Interaction Lab the Microsoft Computer Games and Emerging Technologies Research Lab, the Visual Media Computing Lab and the Network Science and Systems Laboratory. SCRC fosters a rich environment of collaboration between Departments of the University, within Cyprus, Europe, Canada and Africa.



Social Computing Research Centre

Academic Team

12 Academics3 Departments

Support personnel:

- PhD Students
- Research Associates
- Technical Personnel



Panayiotis Zaphiris Professor – Multimedia and Graphic Arts Director of SCRC



Yorgos Zotos - Emeritus Professor Communications and Internet Studies



Andreas Lanitis Associate Professor Multimedia and Graphic Arts



Nicolas Tsapatsoulis Associate Professor Communications and Internet Studies



Sotirios Chatzis Assistant Professor Electrical Engineering, Computer Engineering and Informatics



Aggeliki Gazi
Assistant Professor
Communications and Internet
Studies



Fragkiskos Papadopoulos Assistant Professor Electrical Engineering, Computer Engineering and Informatics



Andri Ioannou Assistant Professor Multimedia and Graphic Arts



Despina Michael Assistant Professor Multimedia and Graphic Arts



Michael Sirivianos Assistant Professor Electrical Engineering, Computer Engineering and Informatics



Vasiliki Triga Assistant Professor Communications and Internet Studies



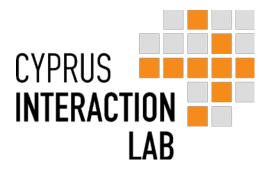
Herodotos Herodotou Lecturer Electrical Engineering, Computer Engineering and Informatics



Cyprus Interaction Lab



Technology for Learning, for Play, for Social Change









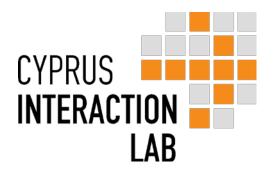
The Cyprus Interaction Lab at the Cyprus University of Technology studies the interaction of people with technology in various fields. The lab aims to: understand and enhance users' experience and interaction with technology understand the significant supporting and mediating role of technology in promoting learning, communication & collaboration, and social change, in varied circumstances and contexts.



Cyprus Interaction Lab



Technology for Learning, for Play, for Social Change









Research in the Cyprus Interaction Lab revolves around three main research themes:

- 1) Embodied Play for Learning using Technology,
- 2) Affordable, Digital, Collaborative Spaces, and
- 3) Emerging Technology, Inclusive Design and Social Change



NOTRE



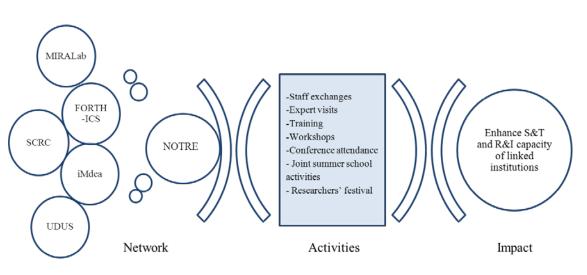


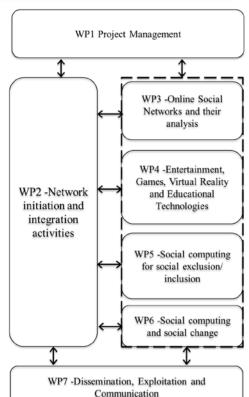
NOTRE aims to enforce excellence and strengthen the presence of the Social Computing Research Centre (SCRC) of the Cyprus University of Technology by establishing a network with external partners in Germany, Greece, Spain and Switzerland.





About NOTRE







Kick-Off (Cyprus, January 2016)

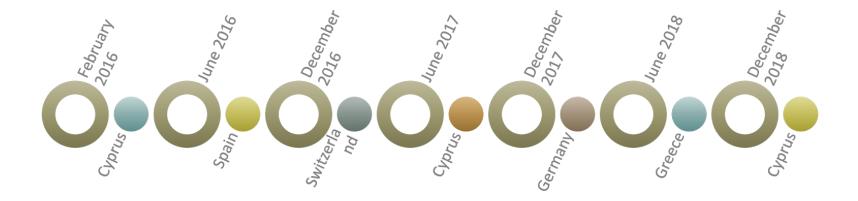






Timeline









Description of NOTRE Objectives

The driving force behind this project is the development of a network that will strengthen and enhance the research and innovation potential and capacity of the Social Computing Research Centre (SCRC) - and Cyprus as a low performing member state - in the field of Social Computing.

The 3 main objectives:





Description of NOTRE Objectives

1. To strengthen work in the domain of Social Computing in Cyprus.

This will be achieved through: **collaborations**, **networking events and training sessions** between SCRC and the four internationally-leading partners, under the proposed NOTRE Network.

The successful completion of this objective will be assessed by measuring the improvement of SCRC's, as well as its partners', research outcome against the four defined variables of the Composite Research Excellence indicator (i.e., publications in high impact factor venues, number of citations of research personnel, number of patent applications, and number of ERC awards).





Description of NOTRE Objectives

2. To **strengthen the potential of the SCRC team** to produce a community of skilled researchers with a strong research capability in computing research and understanding of other domains, particularly social sciences, which are needed to deliver the benefits of Social Computing.

Within our objectives is the acquisition of expertise so as to be successful in future H2020 calls. Through the success in H2020, the centre can establish a critical mass of researchers.

The successful completion of this objective will be assessed by monitoring: a) the number of active SCRC researchers and; b) research outcomes that involve the cooperation of researchers from different disciplines.





Description of NOTRE Objectives

3. To ensure the long term sustainability of Social Computing research in Cyprus.

This objective will be fulfilled through a systematic effort to turn SCRC into a self-sustained research group that will operate with its own resources. The fulfilment of this objective will include efforts to attract adequate external research funding (including from industrial sources), efforts to attract funding for specialized educational activities in Social Computing, and efforts to commercially exploit the centre's research results.

The successful completion of this objective will be assessed by monitoring the level of self-sustainability (e.g. through the number of funding proposals submitted/accepted) throughout the duration of the project.

Consortium



Consortium progress in line with DoA for the full duration of NOTRE

COORDINATOR:

Student Exchanges (3 week PhD level)

Expert Visits + on-site training attendance [3+3] (from SCRC academics/researchers)

Workshops at International Conferences

Attendance to conferences

Short-term staff exchanges

PARTNERS:

Student Exchanges (3 week PhD level)

Expert Visits (from non-widening institutions to SCRC)

On-site training courses



Proposal Writing



Training Sessions during Project Meetings

A/A	Applicant	Project Title	Call	Date of Submi ssion
1	Andri Ioannou	Centre for STEAM Education, Research, Science Communication and Innovation	H2020-TEAMING-2017	2017
2	FORTH-ICS /Andri Ioannou (SCRC)	A breakthrough theoretical & technological platform for learning and teaching i nnovation and entrepreneurship skills for young children through an everywhere learning experience	H2020-ICT	2017
3	Sotirios Chatzis	Sign Recognition	H2020-MSCA-IF-GF	2017
4	Panayiotis Zaphiris	Social Computing Research Centre of Excellence	H2020-TEAMING-2017	2017
5	Sotirios Chatzis	DeepAML	H2020-MSCA-ITN-EID	2017
6	Michalis Sivirianos	cOLlective awareness for a sustalNable web economy	H2020-ICT-11	2017
7	Herodotos Herodotou	High Performance Machine LearnIng over Distributed Big DAta Streams	H2020-ICT-16	2017
8	Nicolas Tsapatsoulis	Collaborative Online Deliberation to Unleash Citizen Engagement	H2020-ICT-11	2017
9	FORTH-ICS /Sotiris Chatzis (SCRC)	myTechMate: Improving personal efficacy for persons with Parkinson's disease	H2020-ICT-23	2017
10	UC3M /Andri Ioannou (SCR C)	CoVRA	H2020-ICT-20	2017



Research Dissemination I



Training Courses

- "Detection, Prediction & Monitoring on Online Social Networks: Leaders, Trends and Outliers",
 Madrid 2016
- "Virtual Humans", Geneva 2017
- "Serious Game Designs and Game Models", Cyprus 2017
- "Design of Social Technologies for Enhancing the Quality of Life of People with Disabilities and the Elderly", Cyprus 2017
- "Computer Graphics for Social Applications for Health", Cyprus 2017
- "Social Impact of Social Applications for Social Change The Case of Voting Advice Applications", Cyprus 2017

Further training courses planned for Germany, Cyprus, and Greece in 2017/2018



Research Dissemination II



Workshops and Conferences

- International Conference on Information Systems for Crisis Response and Management in Mediterranean Countries (ISCRAM-MED), Madrid 2016
- Pacific Asia Conference on Knowledge Discovery & Data Mining (PAKDD), Auckland 2016
- EuroMed 2016: Digital Heritage. Progress in Cultural Heritage: Documentation, Preservation, and Protection, Cyprus 2016
- 22nd International Conference on Intelligent User Interfaces Companion, Sonoma 2017
- International Conference on Human-Computer Interaction, Vancouver 2017



Research Dissemination II



Workshops and Conferences

- Latin American Conference on Complex Networks (LANET), Puebla 2017
- General Conference of European Consortium for Political Research (ECPR), Oslo 2017
- 1st International Workshop on Virtual Reality, Gamification and Cultural Heritage (VRGCH' 2016)
- IAMCR- 2017 Conference, Cartagena, Colombia
- 1st International Symposium on Intergroup Communication, Thessaloniki, Greece

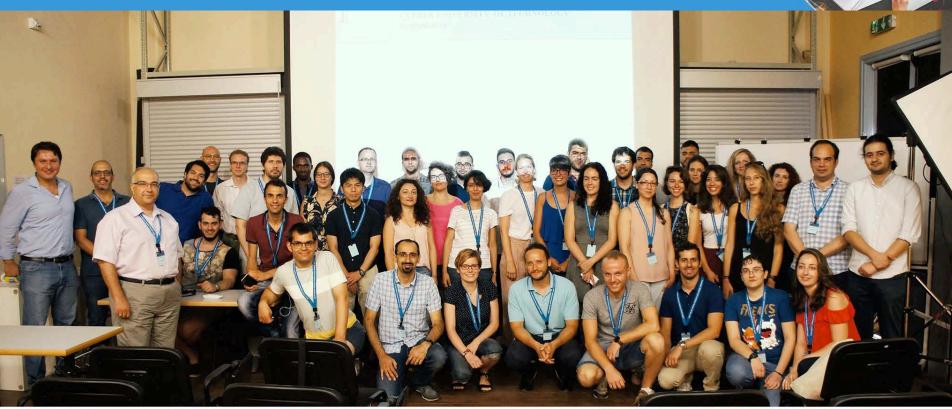


Dissemination – Spain Event



Dissemination – Cyprus Event 'Social Computing Research Center' Panel Discussion: A day in the life of a UX Researcher at Google

Summer School Cyprus











Outreach and Public Awareness



NOTRE website including press releases and newsletters

notre.socialcomputing.eu

Social media accounts on Facebook and Twitter

www.facebook.com/notre.project

twitter.com/notre_social

Open public events: e.g. Cyprus Researchers' Night 2016

Talks on TV and radio shows (planned for 2017/2018)



Impact



Some Key Indicators

The increasing importance of Social Computing in Cyprus is recognised by the **Parliament of the Republic of Cyprus** which has awarded SCRC a 'legal entity' status as a **Research Centre**.

18 grants applications as applicant and partner to 14 applications for the total sum of **9,460,894.78 EUR.**









Impact



Some Key Indicators

SCRC is managing a **Marie-Skłodowska Curie RISE** research project with a total budget of 2,160,000.00 EUR of which 580,000.00 EUR are directed towards the Centre

An **H2020-MSCA-ITN-2017** where the Cyprus University of Technology and the PI of NOTRE are partner has been successful and will wield two PhD studentships

An **H2020-TEAMING** project (**RISE**) where members of SCRC are involved has received funding 40M EUR in total (EC, State Funds and other sources as match-funding).



What have we learned?



Tips and Tricks

- TWINNING does not fund research therefore it is challenging to achieve its objectives with no other sources of funding.
- Previously existing collaborations and links with proposed non-widening institutions are highly encouraged and will have a positive impact in your application.
- EC encourages synergies but be careful of double-funding.
- Do not underestimate dissemination (website, newsletter, social media)
- Project Management of TWINN takes time, you need a person for this
- Plan ahead your collaborations (joint paper writing, funding applications).



Thank you!



Questions?

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